

About Chris Noble.

**Big Brand Design
Collaboration
Campaigns
Ideation
Environments**

Chris is a brand-thinking, absurdly detailed creative/art director with a mind for compelling, meaningful design, lots of years at the wheel and an inherent need to learn and innovate.

A thoughtful, effective leader who can work solo or in a pack, Chris has done it all – mostly – and has kept everyone happy with his award-winning work and subtle sense of humor.

As you'd hope, he's a master of the print-relevant Adobe applications and very good in the video and web apps as well as Keynote. He can work SketchUp, Office, and code, and learns any other necessary skills sharpish.

He can also shoot decent photos, illustrate (photo, vector and hand), generally run things, write – he wrote this – and, being English¹, make a proper cup of tea.

Here is a snapshot of his career to date. (Zoom in to the small print for further backstory.)

1: Noble has a Green Card.

**Agency/Client Work
Design Ownership
Tight Deadlines
Team Leadership
Presentation**

**Senior Designer,
Big-Giant creative agency,
October 2017 – current**

- Design/lead for 2D/3D retail, exhibit and environmental for Nike, Converse, and Western Union's headquarters.
- Quick-turn ideation, creative direction and team leadership.
- Brand design oversight for Fitbit.
- Video and animation direction/execution for internal projects and prospect pitches.

**Senior Designer (LTD),
adidas Global Brand Design,
March 2016 – August 2017**

- Built out new adidas NYC flagship retail store with environment and evergreen design and graphics, visual storytelling, wayfinding, collateral design and much more.
- Flagship store ground floor product "launch zone" design including experiential installations, premium window displays and consumer journey.
- Laid a firm foundation for the global workplace design guidelines during his last few weeks with the brand.
- NYC flagship development of store zones.
- Created creative direction directive for Running category.
- Ideation for Basketball, Training and Women's categories' campaigns.

NB: Chris finished up at adidas working on the NYC store, when Global Brand Design yielded control of NYC flagship creative to the BUs in August. His LTD contract had been extended as far as internal rules allowed, there was no headcount for FTE and no budget for freelance.

Noble was thrown in the deep end at adidas Running. His first assignment was to create its new Extension, taking over the creative direction lead for the brand's second biggest category in 11th consecutive years. When adidas moved Running brand design to Europe, Noble pitched in on the Women's Extension and Training campaign director, then Basketball, team working on creative direction for the biggest to ball-shoe launch adidas has ever done. One of Noble's ideas became the basis for the whole campaign. The VP of Brand Design then pulled him onto adidas' new and celebrated NYC flagship store. Noble designed big and small. From walls to gift cards. Wayfinding, much shared graphical walls, footwear walls, retail tools, evergreen comma and much more – a heavy dose of the design that now entrances the flagship's many visitors. After the store opened product launches began. Working with tight schedules, Chris was integral to creating super premium launch zones and window displays. On top of that, rethinking other areas of the store was on his plate. Need a tier 2 launch zone with reusable launch tools and interactive things? Chris can design that. Swap out an area for something more effective? Chris is on it.

**Rebranding
Art Direction
Events
Multidisciplinary
Budgeting**

**Art Director, MEDIAmerica,
January 2014 – March 2016**

- Own creative direction and design of the company's flagship magazine, *Oregon Business*, and its products and channels.
- Rebranding to improve positioning and increase consumer appeal and respect in the marketplace.
- Build materials for digital, events, print and marketing in those spaces.
- Hire and lead creative staff and contributors.
- Keep everything under budget.

Chris put his back into art directing Oregon Business magazine and its events and made a hugely positive difference to the brand's standing, and before long he is a struggling marketplace. Having a tight budget and multiple talents, Chris also did the vast majority of the illustrations, infographics and some photography while keeping the staff photographer, interns and freelancers that he loved busy with well-defined assignments.

**Freelance creative/designer,
2007 – present**

- Art direction and design for a variety of clients including adidas, Nike, Eddie Bauer, retail stores, lifestyle and sport clothing companies and media brands.
- Design for branding, retail, environmental, marketing, packaging, video and motion graphics, animation (artistic and informational), clothing graphics, collateral and websites.
- Re/branding and art direction of genre-leading sports magazines and supporting channels.

Chris has had some long-term work with the web – see below – and worked on retail, environmental, promotional, packaging, clothing graphics, advertising and websites for Nike, Eddie Bauer, Agave Denim, retail and sports brands, professional services, startups and others.

From 2010 to 2014 he was Art Director of the California-based Snowboarder Magazine and its various channels from events to videos. Chris introduced everything from day one to much good cheer and applause, including a new logo with upside-down "MAGAZINE" long before Comedy Central did it. During his time there, the mag was the only one in the sector doing the print magazine downtown.

Noble won a fancy design award for Level and considers that magazine his baby, even though the print version died young – as they all do. In 2010, largely to learn web code and design, he made and managed LevelMag.com, built with the CMS Textpattern, CSS, HTML and a little PHP (jQuery and Javascript. It's been unremembered since 2012).

For the 18 months after selling ASD Publishing Ltd – see the next bit – Chris continued as Art Director of Nike and all its design needs including digital and motion graphics, from his then home in California. He also wrote most of the coverlines and picked the pull-quotes, chosen to be compelling and engaging.

**One-man show, Chroble,
May 2014 – present**

- Idea, design, R&D and hand-crafting of product, photography, brand design, and all of the digital.

With his kids' Lego minifigures having nowhere to stay put, Chris invented and now builds and sells a gorgeous solution: exactly what you need to display shelves for the little plastic people, good enough for any swanky workshop or well kept kid's room. He also built a mini photo studio, shot and 'shopped the photos, made the website and does the Etsy thing, as well as the Gmail and Amazon. He's handy like that.

**Creative Leadership
Business Thinking
Cross-Functional
Hiring & Mentoring
Multidisciplinary**

**Creative Director and
co-owner, 4130 Publishing
(England), 1994 – 2007**

- Co-founding and -ownership of the company and all responsibilities that go along with that, from finances to hiring to basic logistics.
- Ownership of company-wide, multi-brand creative.
- Award-winning art direction and design for some of the magazines all of the time, and all of the magazines some of the time. (The magazines ranged from life/style to sports.)
- Ownership of marketing for all brands including print, video, retail, digital, events and influencers.
- Day-to-day running of the company, hand-in-hand with co-owners.
- Building the company from a bootstrap to a world-renowned, market- and genre-leader.
- Leading a hand-picked and happy creative team.
- Leading creative projects for third-party clients, from eateries to fashion.

NB: In 2006 Chris and the other owners got an offer they couldn't refuse and sold the company.

On a shooting, Noble outsourced the much-heralded 4130 Publishing Ltd, organically growing it as company director and creative director to publish six leading lifestyle and action-sports magazines. During this time he also designed for third parties whose businesses ranged from fashion to high-tech consultancy. He sold the successful company at the end of 2006 and moved sticks to the USA.

Here's what he got up to:

- Leadership and direction of creative, content and operations, including marketing and hiring.
- Managed creative staff with a gentle hand, ticking out their artistic potential to seemingly magical effect.
- Art direction, design, production, publishing and a little writing and photography for Level, a life/style magazine. Level won the UK's coveted "Magazine Design Award" going for "Best Designed Consumer Magazine of the Year".
- Long-running AD of Nike BMX Magazine (UK) and all related collateral from point-of-sale to B2B.
- Hands-on design and production of one magazine all of the time and all of the magazines some of the time.
- Art direction, design, production, publishing and a little writing and photography for Level, a life/style magazine. Level won the UK's coveted "Magazine Design Award" going for "Best Designed Consumer Magazine of the Year".
- Design and production of all motion graphics for video output.
- FF management.
- Creative design for James Holder, production and co-design of apparel, merchandising and POS/retail artwork for Baruch, Chiffre, Issa B and Judo clothing brands and The Big Baguette Store under the direction of the co-founder and Creative Director of Superdry.

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